



Shri Vaishnav Vidyapeeth Vishwavidyalaya, Indore.

Shri Vaishnav Institute of Fine Arts

Choice Based Credit System (CBCS) in Light of NEP-2020

BFA (Animation) Semester -IV

Course Code	Course Name	Teaching Scheme/Week			CREDITS	EXAMINATION SCHEME				
		L	T	P		Theory			Practical	
						End sem university exam	Two Term Exam	Teacher * Assessment	End sem university exam	Teacher * Assessment
BFAP401	History of Art-IV	3	0	0	3	60	20	20	0	0

Legends: L - Lecture; T - Tutorial/Teacher Guided Student Activity; P – Practical; C - Credit;

***Teacher Assessment** shall be based following components: Quiz/Assignment/ Project/Participation in Class, given that no component shall exceed more than 10 marks.

Course Educational Objectives (CEOs): The student will be able to:

- **CEO 1** To familiarize the students to the History of Folk & Tribal Paintings in India.
- **CEO 2** To acquaint the students to regional arts of each state of India.

Course Outcomes (COs): The student should be able to:

- **CO 1** To enable the students to analyse the development Folk and Tribal Art in India in order to conceptualize their own artistic language and technique based on roots of indigenous Indian art.

Paper I

BFAP401

HISTORY OF ART -IV

Unit – I

Definition and differences between Folk art, Tribal art, Primitive art, and Pre Historic art.

Folk & Tribal Arts of India- Chattisgarh, Bihar. Their Styles, Techniques, Subject Matter, Characteristics etc.

Unit – II

Orissa, Bengal - Folk & Tribal Art. Their Styles, Techniques, Subject Matter, Characteristics etc.

Unit – III

Maharashtra, Andhra Pradesh- Folk & Tribal Art. Their Styles, Techniques, Subject Matter, Characteristics etc.

Unit – IV

Rajasthan, Gujarat - Folk & Tribal Art. Their Styles, Techniques, Subject Matter, Characteristics etc.

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Unit – V

Bundelkhand, Madhya Pradesh- Folk & Tribal Art. Their Styles, Techniques, Subject Matter, Characteristics etc.

Recommended Readings:

1. Chaitanya, Krishna (1994) A History of Indian Painting- The. Modern Period, New Delhi: Abhinav Publications.
2. Asher, F. M. 2003. Art of India; Prehistory to the Present. Chicago: Encyclopaedia Britannica.
3. Rai, Uday Narayan (2008). Bhartiya Kala, New Delhi: Rajkamal Prakashan.
4. Sharma, L.C. (2014). A Brief History of Indian Painting, Meerut: Krishna Prakashan.
5. Craven, Roy C. (1997). A Concise History of Indian Art, London, United Kingdom: Thames Hudson.

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BFAA402	Story Development	3	0	0	3	60	20	20	0	0

Legends: L - Lecture; T - Tutorial/Teacher Guided Student Activity; P – Practical; C - Credit;

***Teacher Assessment** shall be based following components: Quiz/Assignment/ Project/Participation in Class, given that no component shall exceed more than 10 marks.

Course Educational Objectives (CEOs): The student will be able to:

- **CEO 1** To familiarize the students to Story Development.
- **CEO 2** To acquaint the students the relation of story in various genres and characterization, etc.

Course Outcomes (COs): The student should be able to:

- **CO 1** To enable the students to ideate and develop original stories.

Paper II

BFAA402

Story Development

Unit- I

Various Genres of Stories like Action, Adventure, Animation, Biography, Comedy, Coming of Age, Courtroom, Crime, Epic, Fantasy, Film Noir, Historical, Horror, Mystery, Philosophical, Political, Religion, Romance, Saga, Satire, Science fiction, Slice of Life, Spy, Supernatural, Thriller, Urban, War. Story Premise.

Unit- II

Character- Character Development, Direct Vs. Indirect Characterisation, Five methods of characterization, Jung's twelve archetypes, Character Voice, Character Arc, Positive Character Arc, Negative Character Arc, Flat Character Arc. Character Sheets.

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. Unit- III

Plot: What it is. Structure of a plot including three acts: the set-up, the confrontation and the resolution. Developing a Plot using "Freytag's pyramid". Plot Devices. Plot Outline, Plot Summary. Seven Plot Types including Adventure, Change, Romance, Mistake, Lure, Race and Gift.

Unit-IV

Setting of the story including Time, Climate, Geography, Culture, Politics.

Point-of-view: Description and importance. First, second and third Point of View.

Style: Description and importance. Key parts to make a story's style: Diction, Sentence structure, Tone, Narrator, Grammar and the use of punctuation.

Unit-V

Theme: Description and importance. Exploring themes like Love, Death, Good Vs. Evil, Coming of age, Power and corruption, Survival, Courage and heroism, Prejudice, Individual vs. society, War.

Literary Devices: Description. Creative devices including Allusion, Diction, Alliteration, Allegory, Colloquialism, Euphemism, Flashbacks, Foreshadowing, Imagery, Juxtaposition, Metaphor/simile, Personification, Onomatopoeia, Symbolism, Tone

Recommended Readings:

- Burns, Jim (2009). Uncommon Stories and Illustrations, Gospel Light, United States.
- Bell, James S. (2004). Plot & Structure: Techniques and Exercises for Crafting a Plot that Grips Readers from Start to Finish, Writer's Digest Books, Ohio, United States.



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BFAA403	Basics of Computer Graphics -II	0	0	6	3	0	0	0	60	40

Legends: L - Lecture; T - Tutorial/Teacher Guided Student Activity; P – Practical; C - Credit;

***Teacher Assessment** shall be based following components: Quiz/Assignment/ Project/Participation in Class, given that no component shall exceed more than 10 marks.

Course Educational Objectives (CEOs): The students will be able to:

- **CEO 1** Familiarize the students how to create designs using computer graphics.
- **CEO 2** To acquaint the students with various techniques of designing using computer graphics software.

Course Outcomes (COs): The student should be able to:

- **CO 1** To enable the students to create designs using computer graphics software.

Paper IV

BFAA403

Basics of Computer Graphics -II

Basics of Computer Graphics including layout and designing an Advertisement, Brochure.

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BFAP4041	Composition	0	0	6	3	0	0	0	60	40

Legends: L - Lecture; T - Tutorial/Teacher Guided Student Activity; P – Practical; C - Credit;

***Teacher Assessment** shall be based following components: Quiz/Assignment/ Project/Participation in Class, given that no component shall exceed more than 10 marks.

Course Educational Objectives (CEOs): The students will be able to:

- **CEO 1** Familiarize the students how to create realistic compositions.
- **CEO 2** To acquaint the students with various techniques of creating realistic compositions.

Course Outcomes (COs): The student should be able to:

- **CO 1** To enable the students to create realistic compositions based on their imagination as well as principles and techniques of composition.

Paper IV

BFAP4041

Composition

Composition: Realistic Compositions using five human figures based on Indian mythological Stories, Folk Art and Daily Life (Bus Stand, Auto Stand, Railway Station, Bank, Market Place, Festival Celebration, etc.) Size A2, Medium- water colors, poster colors, and oil colors. Total 15 sheets to be submitted by end of semester. (Cartridge- 6, Handmade-6, Canvas-3 Size 2’x2’) Sketching Practice – 5 Sketches daily.

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BFAP4042	Cartooning-I	0	0	6	3	0	0	0	60	40

Legends: L - Lecture; T - Tutorial/Teacher Guided Student Activity; P – Practical; C - Credit;

***Teacher Assessment** shall be based following components: Quiz/Assignment/ Project/Participation in Class, given that no component shall exceed more than 10 marks.

Course Educational Objectives (CEOs): The students will be able to:

- **CEO 1** Familiarize the students how to create cartoons.
- **CEO 2** To acquaint the students with various techniques of creating caricatures.

Course Outcomes (COs): The student should be able to:

- **CO 1** To enable the students to create cartoons and caricatures based on their imagination as well as human models.

Paper IV

BFAP4042

Cartooning-I

Cartooning : Creating caricatures and cartoons based on human figures.

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						End sem university exam	Two Term Exam	Teacher Assessment	End sem university exam	Teacher Assessment
BFAP405	Portrait	0	0	6	3	0	0	0	60	40

Legends: L - Lecture; T - Tutorial/Teacher Guided Student Activity; P – Practical; C - Credit;

***Teacher Assessment** shall be based following components: Quiz/Assignment/ Project/Participation in Class, given that no component shall exceed more than 10 marks.

Course Educational Objectives (CEOs): The students will be able to:

- **CEO 1** To familiarize the students to create portraits in oil.
- **CEO 2** To acquaint the students the various techniques and styles of oil portraits.

Course Outcomes (COs): The student should be able to:

- **CO 1** To enable the students to analyse the techniques and styles of oil portraits in order to create their individual technique of making oil portraits.

Paper V

BFAP405

Portrait

Portrait: Oil study - Portrait - Male, Female, Child. Self Portrait.

Project work: Outdoor sketching.

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